

Tod Schneider's
SAFE, HEALTHY AND POSITIVE
ENVIRONMENTAL DESIGN (S.H.A.P.E.D.)
for schools
BRIEF OVERVIEW



- Produced by Tod Schneider 541-343-6813
TodSchneider@hotmail.com
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Prisons make lousy schools.

S.H.A.P.E.D.

1. Safety,
2. Healthy environments and people, and
3. Positive academics and behavior.



Safe environments –

Draw on Crime Prevention through Environmental Design (C.P.T.E.D.) fundamentals (natural surveillance, access control, & territoriality), security technology, analysis and planning. Focus areas include:

1. Risks between home and school.
2. Physical design, density, scheduling and use of space.
3. Integrated electronic locks, alarms, cameras, and communication devices.

Natural surveillance



Natural access control



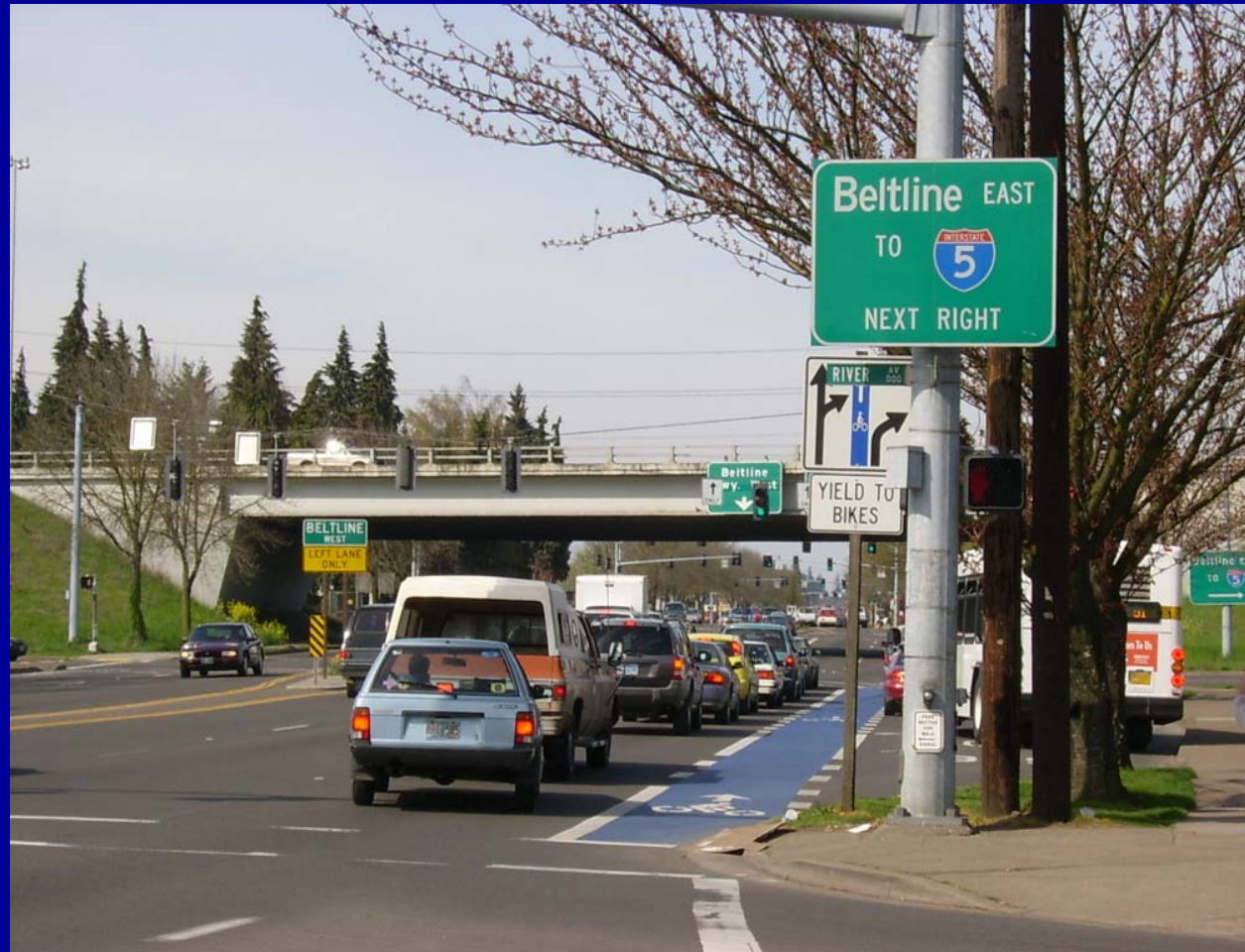
Territoriality/ Maintenance





Home to School and back again

- Fuel
- Mass transit
- Bike and Walkability
- Risks



Signs

- Clarity
- Functionality
- Location
- Lighting
- Languages
- Colors
- Icons



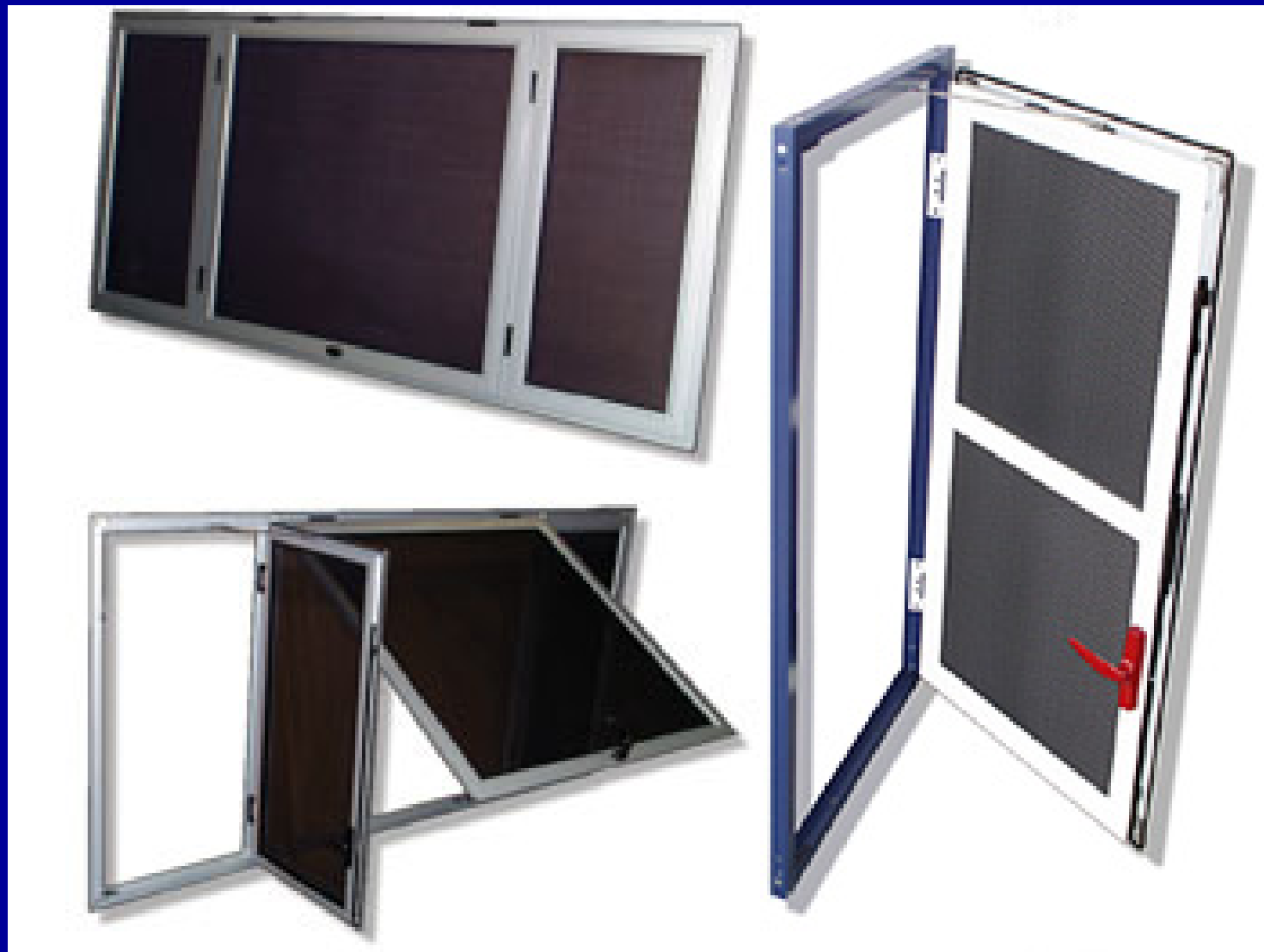
Fortress vs. Sprawl





Windows – light, protection, surveillance, escape.



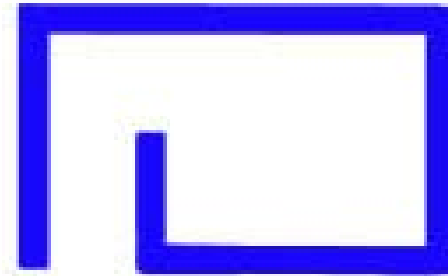
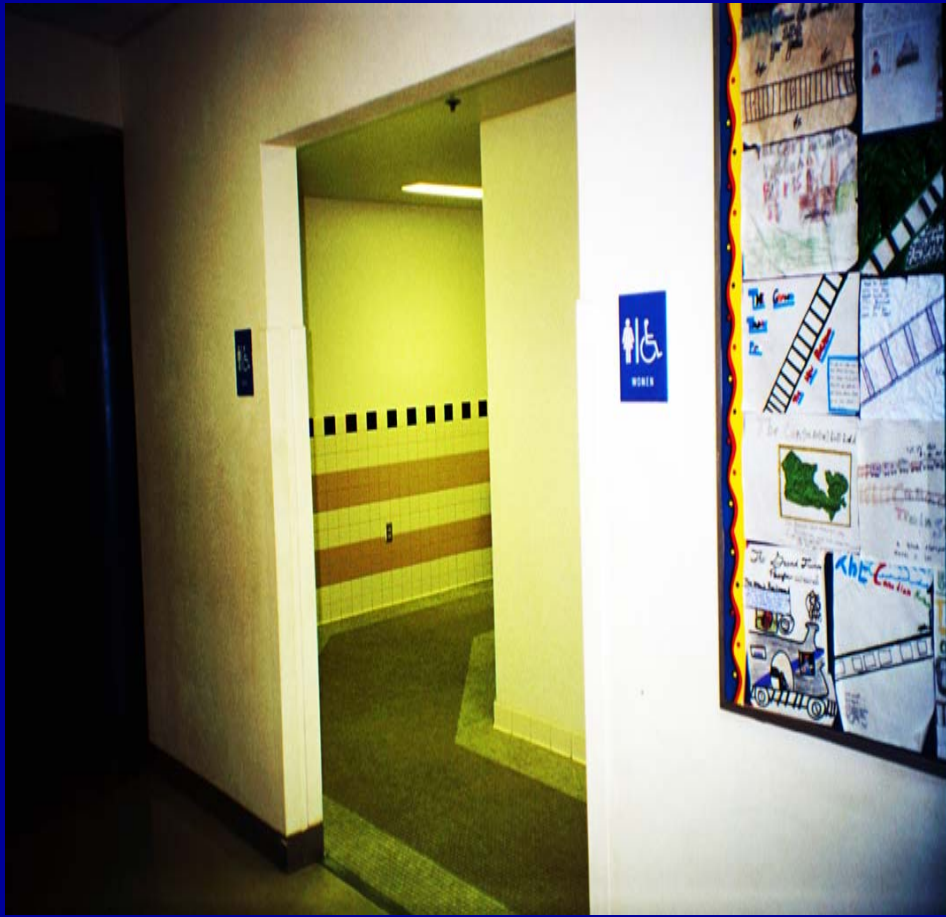




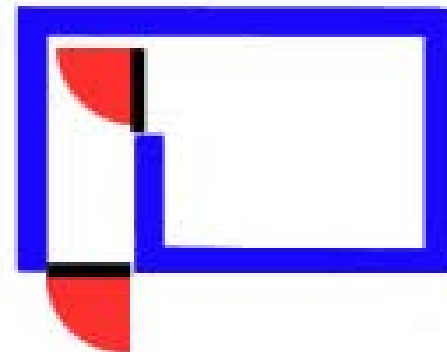
Main Entry



Restrooms



MAZE ENTRY



DOUBLE DOOR ENTRY

Integrated Security Technology

- IP based.
- Mass notification.
- Hard-wired, POE, EOP, wireless.
- Access control.
- Intercom and PA systems.
- Data bases.
- Intelligent, high definition video.
- All integrated, w/crisis plans & drills.

Healthy environments –

Draw on Public and Environmental Health, Building codes, nutrition, and related fields. Focus areas include:

1. Green building, energy efficiency and environmental awareness.
2. Disaster prevention—building and fire codes.
3. Personal health care—
 - a. Nutrition, medical, dental and mental health care,
 - b. exercise opportunities, and
 - c. protection from toxins in air, water, grounds or construction materials.



Positive environments --

Draw on Positive Behavior Support, 2nd generation CPTED, and related fields. Focus areas include:

1. Positive Culture –

- a. **Positive Academic climate** – demonstrably relevant, engaging and effective.
- b. **Behavior Support and Connectivity** --boosting empathy, a sense of belonging, mutual respect and responsibility.

2. Functional design – density, scheduling, design, placement and use of space, furnishings and equipment support desired behavior.

3. Visual reinforcement -- conveys messages reinforcing positive culture.



E25

STAIR

November 3rd Today's Events

(today)
3:15
11/4

GARDEN PLANNING Committee
"Together we can create beauty"

Tomorrow's Events:

Thurs 11/4
9:30 A.M.

*4th & 5th grade Symphony Field Trip

Did you return
your permission
slip?

Upcoming Events

Tues
Nov 16th

All School OSU Field Trip

get
your
permission
slips in

Family
School









Visual Reinforcement for positive behavior:

- *empathy for others,*
- *mutual respect and support,*
- *connectivity*

