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Approved by the State Board of Education on May 8, 2020

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Components: *[Enter Components]*

# Standards Map Template–2021 Arts Education AdoptionGrade Two Media Arts

(Download and use to cite where instructional resources fully address each standard)

| **Standard** | Standard Language | **Publisher Citations** | **Met****Y** | **Met****N** | **Reviewer Comments, Citations, and Questions** |
| --- | --- | --- | --- | --- | --- |
| **CREATING** | Generate and conceptualize artistic ideas and work. | n/a | n/a | n/a | n/a |
| 2.MA:Cr1 | Explore multiple ideas for media artworks through brainstorming and improvising. |  |  |  |  |
| 2.MA:Cr2 | Choose ideas to create plans and/or models for media arts productions. |  |  |  |  |
| 2.MA:Cr3a | Construct and assemble content for unified media arts productions, identifying and applying basic aesthetic principles, such as positioning and attention. |  |  |  |  |
| 2.MA:Cr3b | Test and describe expressive effects in altering, refining, and completing media artworks. |  |  |  |  |
| **PRODUCING** | Select, analyze, and interpret artistic work for presentation. | n/a | n/a | n/a | n/a |
| 2.MA:Pr4 | Practice combining varied academic, arts, and media content into unified media artworks, such as a narrated science animation. |  |  |  |  |
| 2.MA:Pr5a | Enact roles to demonstrate basic ability in various identified artistic, design, technical, and soft skills, such as tool use and collaboration, in media arts productions. |  |  |  |  |
| 2.MA:Pr5b | Demonstrate use of experimentation skills, such as playful practice and trial and error, within and through media arts productions. |  |  |  |  |
| 2.MA:Pr6 | Identify and describe presentation conditions and audience and perform task(s) in presenting media artworks. |  |  |  |  |
| **RESPONDING** | Perceive and analyze artistic work. | n/a | n/a | n/a | n/a |
| 2.MA:Re7a | Identify and describe the components and messages in media artworks. |  |  |  |  |
| 2.MA:Re7b | Identify and describe how a variety of media artworks create different experiences. |  |  |  |  |
| 2.MA:Re8 | Determine the purposes and meanings of media artworks, considering their context. |  |  |  |  |
| 2.MA:Re9 | Discuss the effectiveness of components and possible improvements for media artworks, considering their context. |  |  |  |  |
| **CONNECTING** | Synthesize and relate knowledge and personal experiences to make art. | n/a | n/a | n/a | n/a |
| 2.MA:Cn10a | Use personal experiences, interests, information, and models in creating media artworks. |  |  |  |  |
| 2.MA:Cn10b | Discuss experiences of media artworks, describing their meaning and purpose. |  |  |  |  |
| 2.MA:Cn11a | Discuss how media artworks and ideas, such as media messages and media environments, relate to everyday life and culture. |  |  |  |  |
| 2.MA:Cn11b | Interact appropriately with media arts tools and environments, considering safety, rules, and fairness. |  |  |  |  |

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